

# Installation and Licensing

## A Quick Start Guide

*This document gives you a quick starting point for installing your software and handling your licenses.*

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**Important:** This document is a brief, quick start only. For a more detailed reference please refer to the complete Installation and Licensing documentation available from the Support Download section of our website.

Please be sure to read both this quick start guide and the full installation manual

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## What programs did you buy?

All licensed Timestone Software applications are protected by hardlocks (dongles).

Depending on which program or programs you bought you will receive either a single “License Server” dongle or “portable” dongles.

How you install the software will depend on which dongle you have. Note some programs (eg PackBuilder) can work with both a License Server dongle or with portable dongles while others (eg NeoPack/Professional) only work with the License Server dongle. CapturePost only runs with portable dongles.

If in doubt about what type you have look at the key tag attached to the hardlock:

- License Server dongles have the words License Server on the key tag along with the serial number of the hardlock
- Portable dongle key tags have the name of the program they activate along with the serial number of the hardlock

### License Server dongle – each program requires a separate license

The following programs run with the License Server dongle and a license that is emailed to you.

- NeoPack/Professional
- NeoComposite
- NeoGroup
- NeoPack/Plus
- Collate
- Schoolmake
- OutPost (printing only)
- PackBuilder
- CompositeBuilder
- GroupBuilder
- PrintTime
- RIPTIME
- DataPost

If you have been sent a License Server hardlock now go to the section “Installing the License Server”.

### Portable dongle – a stand-alone dongle for each program

- CapturePost
- DataPost
- PackBuilder
- CompositeBuilder
- GroupBuilder
- OutPost (with or without printing)

If you have a portable dongle go the section “Installing the Photographer programs”

## Installing the License Server and program licenses

You will need:

- A Windows computer with a USB port to put the hardlock (dongle) on. We call this computer “The License Server”
- A USB hardlock (dongle) that we send to you by mail or courier
- Licenses for each program that we send to you by email
- Access to the internet so you can download the License Server installer and installers for each program

### Install the License Server

Once you have the above items you’re ready to install the software.

You need to first install the License Server. You only do this once

1. Visit the support section of our website and the Licensed Downloads page.
  - Download the installer for the License Server.
  - Download the installer for each program you have purchased while you’re there!
2. Choose a computer to act as your License Server Plug in the hardlock
3. Run the License Server installer
4. Reboot the computer

### Install the programs

Once you’ve installed the License Server you can proceed to install each of the programs you’ve bought.

1. If you haven’t already done so, download the installers for each of your programs
2. Run the installers on any computers you wish to use the software on. Each of these computers needs to “see” the License Server computer via your network. You can also install the programs on the License Server computer itself.

## Tell each computer where to find the License Server

Before we add your licenses we need to tell the computers where the License Server is – even if it's on this computer! We do this with the License Manager utility that was automatically installed when you installed the programs.

(Shortly we will also use the License Manager utility to add your licenses)

1. Run the License Manager. Start>All Programs>Timestone Software>License Manager
2. Click the Codes tab
3. Click the Setup button
4. Enter the name or IP address of the License Server computer. If you're on the License Server enter the ip address 127.0.0.1
5. Click Test. After a short delay you will see the Status pane at the bottom display an OK message along with your dongle's serial number
6. Click OK to return to the License Manager
7. Repeat for each computer you've installed the software on

## Adding the licenses

With the computer now talking to the License Server (and the dongle) we can now add the licenses. You only need to add the licenses once, from any computer that you setup in the previous step

1. Detach the licenses from the email we sent you. If the licenses are in a zip file, unzip them to a temporary location on your desktop
2. Run the License Manager. Start>All Programs>Timestone Software>License Manager
3. Click the Codes tab
4. Click the Add File button
5. Browse to the licenses you saved in step 1, select and add the licenses.
6. The Codes tab will now display your licenses together with their expiry date if applicable
7. Close the License Manager
8. You should now be able to run the software on all the computers on which you installed the programs

## Installing the “Photographer” programs

You will need:

- A USB dongle (hardlock) for each of the photographer programs you have purchased. These are sent to you by mail or courier
- Codes to activate each dongle. These are sent to you by email
- Access to the internet to download the installers for each program

### Installing the software and activating the dongle

Once you have the items above you’re ready to begin.

1. Visit the support section of our website and the Licensed Downloads page. Download the installer for each program you have purchased
2. Plug the dongle for one of the programs into the computer’s USB port
3. Run the installer you downloaded in step 1
4. Attempt to run the program you have just installed. You will receive a message that the Hardlock has expired and do you want to enter an extend code now. Click Yes
5. Enter the code sent to you by email for this particular dongle number
6. The software will now launch
7. Repeat for each of your USB hardlocks

On some occasions you may receive the portable dongle already activated. In these cases there is no need to enter an activation code – the program will launch when you do Step 4 above.